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|----------|----------|---------------------------|---------------------------------------------|---------------------|---------|------------------|
| L1 | 348 | protocol with spoofing | US-PGPUB; USPAT; EPO; JPO; IBM_TDB | OR | ON | 2006/09/18 06:48 |
| L2 | 10938834 | @ad<"20000724" | US-PGPUB; USPAT; EPO; JPO; IBM_TDB | OR | ON | 2006/09/18 06:49 |
| L3 | 99 | 1 and 2 | US-PGPUB; USPAT; EPO; JPO; IBM_TDB | OR | ON | 2006/09/18 06:49 |
| L4 | 13955 | hughes.as. | US-PGPUB; USPAT; EPO; JPO; IBM_TDB | OR | ON | 2006/09/18 06:49 |
| L5 | 85 | 3 not 4 | US-PGPUB; USPAT; EPO; JPO; IBM_TDB | OR | ON | 2006/09/18 07:01 |
| L6 | 10577 | compression with multiple | US-PGPUB; USPAT; EPO; JPO; IBM_TDB | OR | ON | 2006/09/18 07:01 |
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| L8 | 3 | 1 and 7 | US-PGPUB; USPAT; EPO; JPO; IBM_TDB | OR | ON | 2006/09/18 07:01 |
| L9 | 3 | "protocol spoofing".clm. | US-PGPUB | OR | ON | 2006/09/18 07:02 |
| L10 | 24450 | compression.clm. | US-PGPUB | OR | ON | 2006/09/18 07:02 |
| L11 | 101 | spoofing.clm. | US-PGPUB | OR | ON | 2006/09/18 07:02 |
| L12 | 1 | 10 and 11 | US-PGPUB | OR | ON | 2006/09/18 07:02 |

9/18/06 7:03:09 AM Page 1

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| L13 | 1171 | 370/521.ccls. 709/240.ccls. 709/247.ccls. | US-PGPUB; USPAT | OR | ON | 2006/09/18 07:22 |
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Multilink PPP

George E. Conant

September 1999 Linux Journal

Publisher: Specialized Systems Consultants, Inc.

Full text available: html(21.14 KB) Additional Information: full citation, abstract, index terms

One Big Virtual WAN Pipe: MLPPP gives network managers the power to deliver WAN

bandwidth on demand using an array of services

The client's side of the World-Wide Web

Hal Berghel

January 1996 Communications of the ACM, Volume 39 Issue 1

Publisher: ACM Press

Full text available: pdf(444.33 KB) Additional Information: full citation, references, citings, index terms

Internet security: firewalls and beyond



Rolf Oppliger

May 1997 Communications of the ACM, Volume 40 Issue 5

Publisher: ACM Press

Full text available: pdf(339.15 KB)

Additional Information: full citation, references, citings, index terms,

<u>review</u>

Fast address lookups using controlled prefix expansion



V. Srinivasan, G. Varghese

February 1999 ACM Transactions on Computer Systems (TOCS), Volume 17 Issue 1

Publisher: ACM Press

Full text available: pdf(258.60 KB)

Additional Information: full citation, abstract, references, citings, index terms, review

Internet (IP) address lookup is a major bottleneck in high-performance routers. IP address lookup is challenging because it requires a longest matching prefix lookup. It is compounded by increasing routing table sizes, increased traffic, higher-speed links, and the migration to 128-bit IPv6 addresses. We describe how IP lookups and updates can be made faster using a set of of transformation techniques. Our main technique, controlled prefix expansion, transf ...

Keywords: Internet address lookup, binary search on levels, controlled prefix expansion.

expanded tries, longest-prefix match, multibit tries, router preformance

5 A case for caching file objects inside internetworks

Peter B. Danzig, Richard S. Hall, Michael F. Schwartz

October 1993 ACM SIGCOMM Computer Communication Review , Conference proceedings on Communications architectures, protocols and applications SIGCOMM '93, Volume 23 Issue 4

Publisher: ACM Press

Full text available: pdf(1.02 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> <u>terms</u>

This paper presents evidence that several, judiciously placed file caches could reduce the volume of FTP traffic by 42%, and hence the volume of all NSFNET backbone traffic by 21%. In addition, if FTP client and server software automatically compressed data, this savings could increase to 27%. We believe that a hierarchical architecture of whole file caches, modeled after the existing name server's caching architecture, could become a valuable part of any internet. We derived these conclusions by ...

6 Performance and reliability analysis of relevance filtering for scalable distributed



Mostafa A. Bassiouni, Ming-Hsing Chiu, Margaret Loper, Michael Garnsey, Jim Williams

July 1997 ACM Transactions on Modeling and Computer Simulation (TOMACS), Volume
7 Issue 3

Publisher: ACM Press

Full text available: pdf(499.11 KB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

Achieving the real-time linkage among multiple, geographically-distant, local area networks that support distributed interactive simulation (DIS) requires tremendous bandwidth and communication resources. Today, meeting the bandwidth and communication requirements of DIS is one of the major challenges facing the design and implementation of large scale DIS training exercises. In this article, we discuss the DIS scalability problem, briefly overview the major bandwidth reduction techniques c ...

Keywords: bandwidth reduction, distributed interactive simulation, real-time protocols, scalable algorithms

7 Migration Issues and Strategies for Token Ring

Bengt Beyer-Ebbesen, Mark Cowtan, Sharam Hakimi, Robert D. Love July 1997 International Journal of Network Management, Volume 7 Issue 4

Publisher: John Wiley & Sons, Inc.

Full text available: pdf(472.60 KB) Additional Information: full citation, abstract, index terms

This article considers the problems caused by ever increasing traffic on Token Ring LANs. It shows how the new IEEE 802.5 standard for DTR addresses this problem, outlining scenarios and providing a migration strategy for evolving networks, using this new standard. © 1997 John Wiley & Sons, Ltd.

8 Receiver-driven layered multicast

Steven McCanne, Van Jacobson, Martin Vetterli

August 1996 ACM SIGCOMM Computer Communication Review , Conference proceedings on Applications, technologies, architectures, and protocols for computer communications SIGCOMM '96, Volume 26 Issue 4

Publisher: ACM Press

Full text available: pdf(211.11 KB)

Additional Information: full citation, abstract, references, citings, index terms

State of the art, real-time, rate-adaptive, multimedia applications adjust their transmission rate to match the available network capacity. Unfortunately, this source-

based rate-adaptation performs poorly in a heterogeneous multicast environment because there is no single target rate --- the conflicting bandwidth requirements of all receivers cannot be simultaneously satisfied with one transmission rate. If the burden of rate-adaption is moved from the source to the receivers, heterogeneity is a ...

9 Improving and managing multimedia performance over TCP-IP nets

388

Nathan J. Muller

December 1998 International Journal of Network Management, Volume 8 Issue 6

Publisher: John Wiley & Sons, Inc.

Full text available: pdf(338.34 KB) Additional Information: full citation, abstract, index terms

The TCP-IP-based Internet and, consequently corporate Intranets, were not designed for multimedia traffic. This article discusses the several ways of improving multimedia performance, finding that data compression techniques are no longer the most important factor. © 1998 John Wiley & Sons, Ltd.

10 Observing TCP dynamics in real networks

Jeffrey C. Mogul

October 1992 ACM SIGCOMM Computer Communication Review , Conference proceedings on Communications architectures & protocols SIGCOMM

'92, Volume 22 Issue 4

Publisher: ACM Press

Full text available: pdf(1.39 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

The behavior of the TCP protocol in simple situations is well-understood, but when multiple connections share a set of network resources the protocol can exhibit surprising phenomena. Earlier studies have identified several such phenomena, and have analyzed them using simulation or observation of contrived situations. This paper shows how, by analyzing traces of a busy segment of the Internet, it is possible to observe these pheonomena in "real life" and measure both their frequ ...

11 A wireless local area network employing distributed radio bridges

Victor C. M. Leung, Andrew W. Y. Au

June 1996 Wireless Networks, Volume 2 Issue 2

Publisher: Kluwer Academic Publishers

Full text available: pdf(1.16 MB)

Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u> terms

This paper presents a novel distributed wireless local area network (WLAN) architecture, where each wireless terminal (WT) accesses a backbone local area network (LAN) segment via multiple radio bridges (RB's). We introduce a self-learning routing algorithm for the RB's, which automatically adapts to changes in terminal locations, and prevents multiple copies of each data frame from being forwarded over the backbone LAN segment. The distributed WLAN architecture eases the management of netw ...

12 IP lookups using multiway and multicolumn search

Butler Lampson, Venkatachary Srinivasan, George Varghese

June 1999 IEEE/ACM Transactions on Networking (TON), Volume 7 Issue 3

Publisher: IEEE Press

Full text available: pdf(173.06 KB)

Additional Information: full citation, references, citings, index terms, review

13 A hybrid handover protocol for local area wireless ATM networks

Chai-Keong Toh

December 1996 Mobile Networks and Applications, Volume 1 Issue 3

Publisher: Kluwer Academic Publishers

Additional Information: full citation, abstract, references, citings, index

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| | handovers of multi-media tra stage of investigation. Unlike Wireless LANs (WLANs) have challenges faced in a multi-m | s in a wide area mobile environment are well understood, offic in a local area mobile environment is still in its early the public wireless networks, handovers for multi-media special requirements. In this paper, the problems and nedia WLAN environment are outlined and a multi-tier ecture is introduced. Design issues for | |
| 14 | Jon W. Dunn, Constance A. Maye August 1999 Proceedings of the | library system at Indiana University er e fourth ACM conference on Digital libraries | |
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| 15 | Soo-Mook Moon, Kemal Ebcioğlu | the 26th annual international symposium on | |
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| 16 | Bases, Volume 6 Iss Publisher: Springer-Verlag New Yo | al — The International Journal on Very Large Data | |
| | preserving key compression, despite the great potentials o compression methods to orde demonstrates that the fast di | t indexes, no index implementation exists without order- in particular, without prefix and tail compression. However, of making indexes smaller and faster, application of general ered data sets has advanced very little. This paper ctionary-based methods can be applied to order-preserving same freedom as in the general case. The pro | |
| | Keywords: Indexing, Order- | preserving key compression | |
| 17 | Thomas Kunz, Michiel F. H. Seur November 1997 Proceedings of | tion patterns in distributed executions Ten Ten The 1997 conference of the Centre for Advanced Taborative research | |
| | Full text available: pdf(4.21 MB) | Additional Information: <u>full citation</u> , <u>abstract</u> , <u>references</u> , <u>index terms</u> | |
| | Understanding distributed app | plications is a tedious and difficult task. Visualizations based | |

on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

18 Oracle media server: providing consumer based interactive access to multimedia



data

Andrew Laursen, Jeffrey Olkin, Mark Porter

May 1994 ACM SIGMOD Record, Proceedings of the 1994 ACM SIGMOD international conference on Management of data SIGMOD '94, Volume 23 Issue 2

Publisher: ACM Press

Full text available: pdf(1.05 MB)

Additional Information: full citation, abstract, citings, index terms

Currently, most data accessed on large servers is structured data stored in traditional databases. Networks are LAN based and clients range from simple terminals to powerful workstations. The user is corporate and the application developer is an MIS professional. With the introduction of broadband communications to the home and better than 100-to-1 compression techniques, a new form of network-based computing is emerging. Structured data is still important, but the bulk of data b ...

19 An application level video gateway



Elan Amir, Steven McCanne, Hui Zhang

January 1995 Proceedings of the third ACM international conference on Multimedia **Publisher: ACM Press**

Full text available: ntm(54.34 KB) Additional Information: full citation, references, citings, index terms

Keywords: conferencing protocols, digital video, efficient transcoding, image and video compression and processing, multicasting, networking and communication

²⁰ Multipoint audio and video control for packet-based multimedia conferencing



October 1994 Proceedings of the second ACM international conference on Multimedia **Publisher: ACM Press**

Full text available: pdf(979.60 KB)

Additional Information: full citation, abstract, references, citings, index terms

With the advent of broadband integrated services data network (B-ISDN) technologies such as Asynchronous Transfer Mode (ATM) networks, packet-based multimedia (e.g., live audio and video, animation, and text) conferencing is becoming a viable means for achieving virtual proximity, which enables us to overcome the physical separation in space and time and to interact more effectively in our science and engineering endeavors. To bring about the reality of virtual proximity, many technical iss ...

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